



What's New in NVMe[®] Technology: Ratified Technical Proposals to Enable the Future of Storage

Sponsored by NVM Express organization, the owner of NVMe specifications



Speaker



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SAMSUNG



Agenda

Included in the NVM Express® (NVMe®) 2.0 Family of Specifications

- Domains and Partitions
- New Protection Information Formats
- Copy Command

Ratified after the release of NVM Express 2.0 Family of Specifications

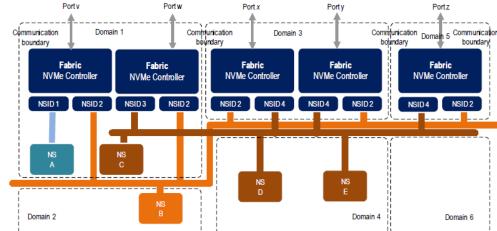
- TP4034 Disperse Namespaces
- TP4076 Zone Random Write Area



Domains and Divisions

Expanded the specification to account for large NVM subsystems

- Domains
 - Smallest indivisible unit that shares state:
 - Power
 - Non-Volatile Storage Capacity
 - Firmware Version
 - Consists of
 - Zero or more controllers
 - Zero or more Endurance Groups
- NVM subsystems with multiple domains are required to support Asymmetric Namespace Access Reporting
- Defines a Division event for the loss of communication to a Domain

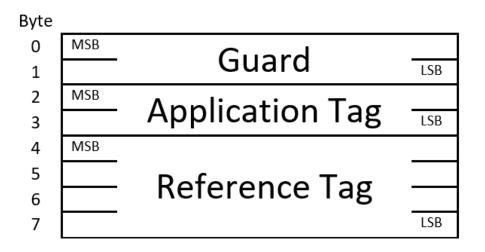




Original 8 byte PI Format

- 16-bit Guard = 16b CRC
- 16-bit Application Tag
- 32-bit Reference Tag
 - Determine sequence of LBAs

16b Guard Protection Information



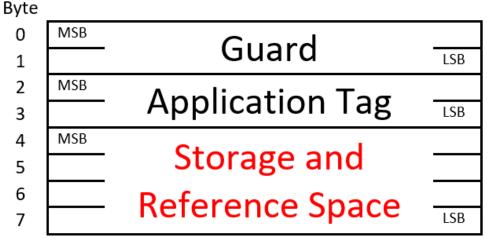


New 8 byte PI Format

- 16-bit Guard = 16b CRC
- 16-bit Application Tag
- 32-bit Storage and Reference Space
 - Storage Tag
 - Bit size defined by Storage Tag Size (STS)
 - Logical Block Reference Tag
 - Bit size is the remaining size

16b Guard Protection Information

with the STS set to a non-zero value

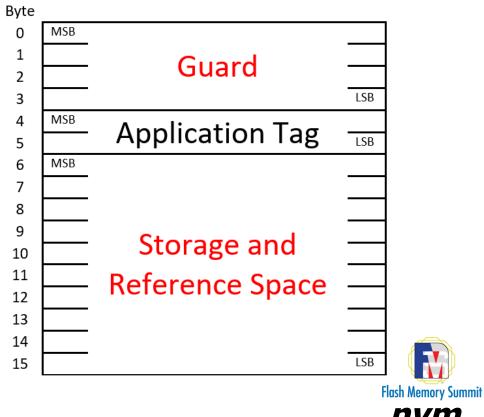




New 16 byte PI Format

- 32-bit Guard = 32b CRC
 - CRC-32C (same as iSCSI and NVMe-MI[™] technology)
- 16-bit Application Tag
- 80-bit Storage and Reference Space
 - 64-bit maximum size for
 - Storage Tag
 - Reference Tag

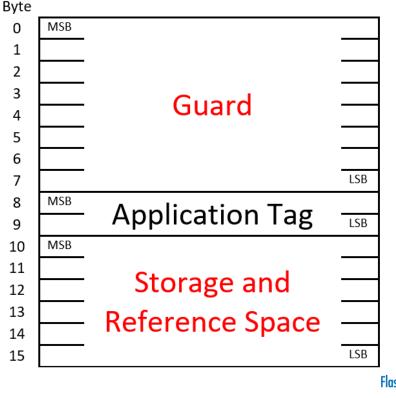
32b Guard Protection Information



New 16 byte PI Format

- 64-bit Guard = 64b CRC
 - Defined by the NVM Express[®] NVM Command Set Specification
- 16-bit Application Tag
- 48-bit Storage and Reference Space

64b Guard Protection Information



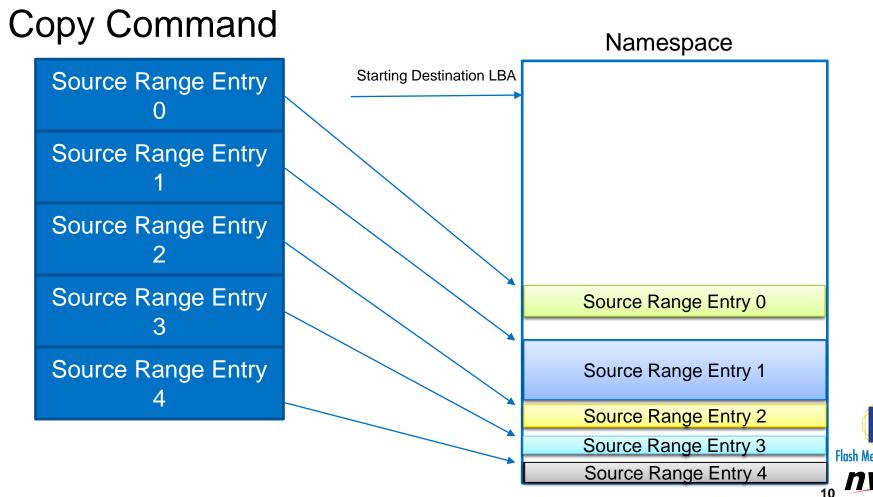


Copy Command

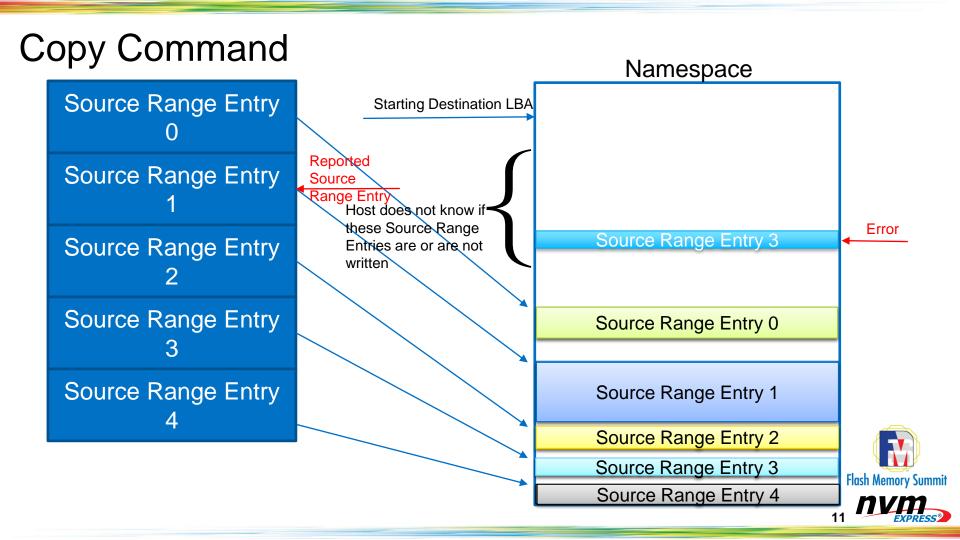
Add a new Copy command

- Does a scatter gather copy of a set of Logical Block Addresses (LBA) ranges (i.e., Source Ranges) written sequentially within the same namespace
- Submission Queue Entry specifies:
 - the write information (similar to a Write command) except
 - Number of Source Range Entries
 - Format of Source Range Entries
 - Protection Checking Enablement
- Command Data transfer contains a list of Source Range Entries
 - Order specifies gathering order on write
- On an aborted command, completion entry specifies the lowest Source Range Entry not successfully written.







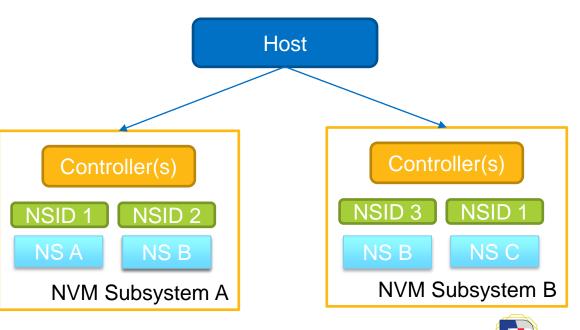


The intent of this proposal is to allow a namespace to coexist (i.e., shared) across multiple NVM subsystems such that:

- The namespace identifier is unique to each NVM subsystem
- The Non-Qualified Name (NQN) is unique across each NVM subsystem participating in sharing the dispersed namespace
- NGUID/UUID support required to be the same on each NVM Subsystem sharing this namespace

Why?

Online Data Migration



Flash Memory Summit

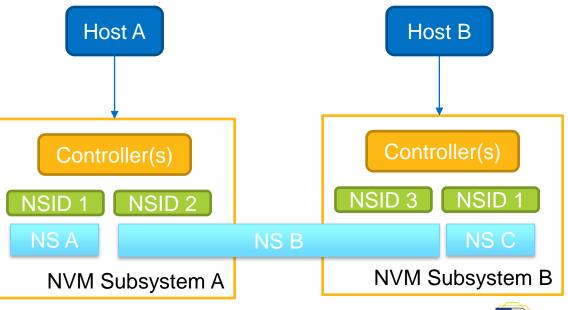
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- Online Data Migration
- Data Replication





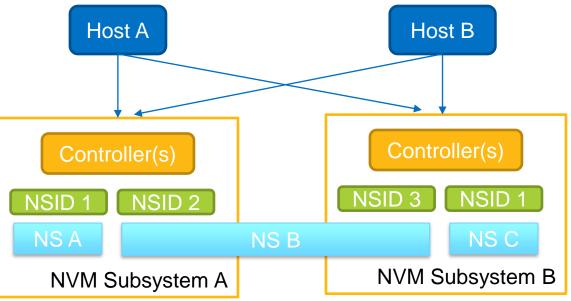
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Why?

- Online Data Migration
- Data Replication
- Full Redundancy



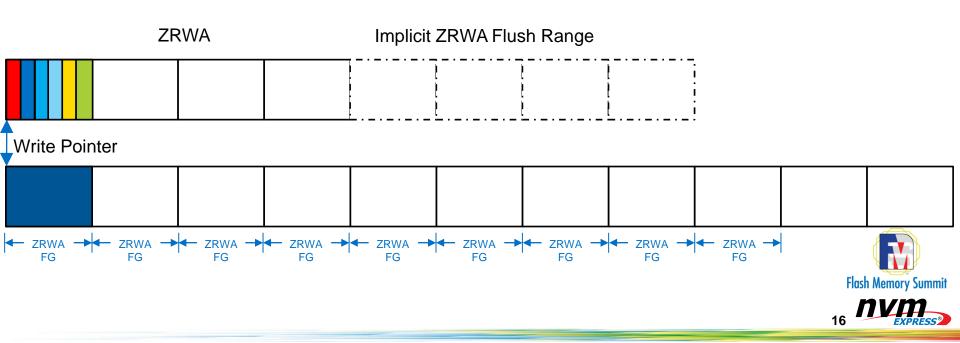


Dispersed Namespace

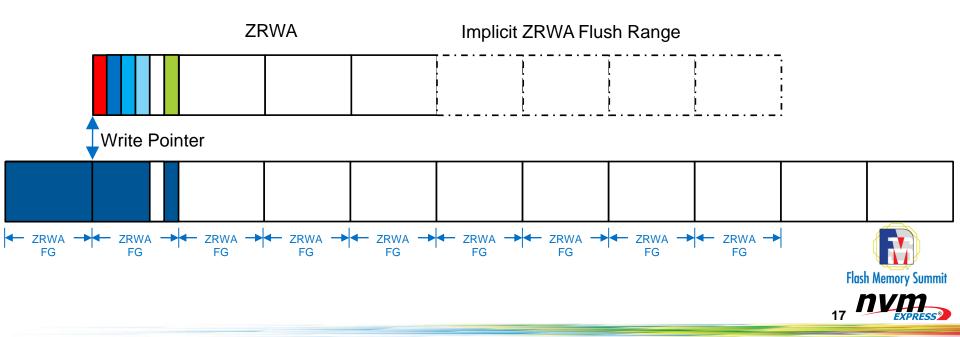
- Is a shared namespace
- Method for making a dispersed namespace is outside the scope of NVMe[®] technology
- Controller reports namespace being a Dispersed namespace
- New Dispersed Namespace Participating NVM Subsystem log page (log identifier 17h)
 - Contains the NQN of each NVM Subsystem sharing the namespace
 - Contains a Generation Counter incremented each time the log page changes
 - No event tied to changes in this log page
- Reservations updated to support Dispersed namespaces



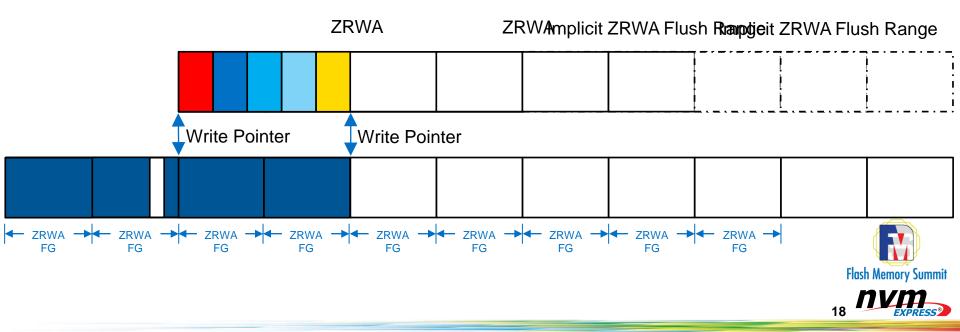
- Creates a non-volatile Random Write area cache at a zones' Write Pointer
- Hosts uses Write commands to initially write LBAs within the ZRWA
- Allows hosts to sequential flush the cache at the Write Pointer on ZRWA flush granularities (ZRWAFG)



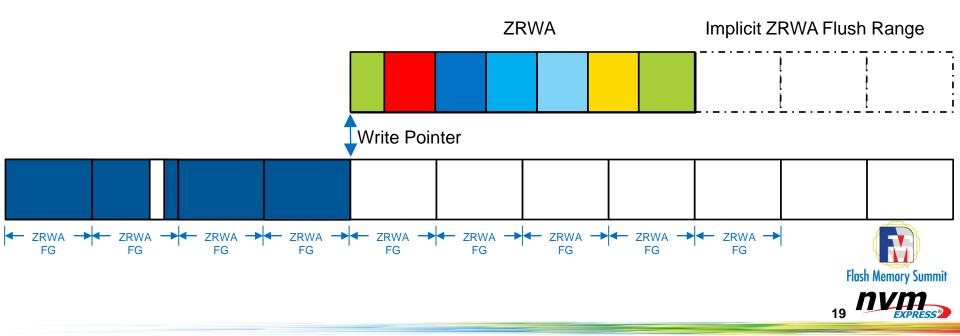
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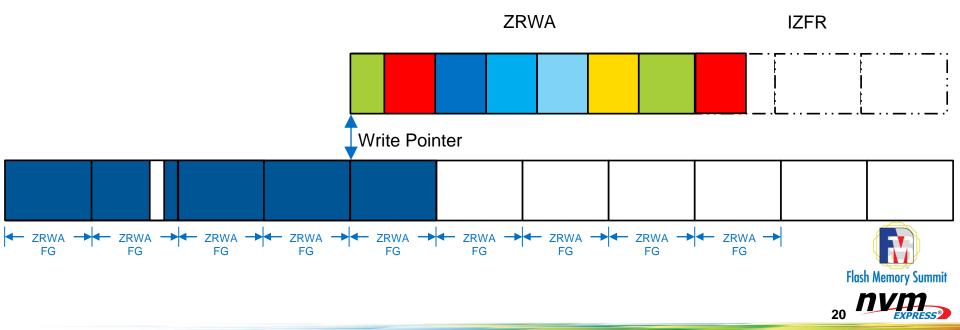
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Questions?







Architected for Performance

